

Council Policy

Council Policy Name:Art Collection – City of Busselton Art GalleryResponsible Directorate:Community and Commercial ServicesVersionADOPTED

1. PURPOSE

1.1. The purpose of this Policy is to provide strategic guidance for the development of the City's art collection at the City of Busselton Art Gallery, with a focus on enhancing the educational and cultural experience of community and visitors to the City of Busselton.

2. SCOPE

2.1. This Policy applies to all movable Artworks accessioned into the City of Busselton Art Gallery. It does not apply to objects listed in the Register of Public Art Works.

3. **DEFINITIONS**

Term	Meaning			
Artwork	Defined as an object (painting, sculpture, photograph, etc) that is created for			
	aesthetics or to express an important idea or feeling.			
Acquisition	Refers to the act of acquiring an item/Artwork for an art collection.			
Deaccession	Refers to the official removal of an item/Artwork from the collection.			
Media	Refers to the type of Artwork or the way it is made – for example, painting, sculpture, video art, photography			
Policy	this City of Busselton Council policy titled "Art Collection – City of Busselton Art Gallery"			

4. STRATEGIC CONTEXT

4.1. This Policy links to Key Theme 2 – Lifestyle of the City's Strategic Community Plan June 2021 and specifically Strategic Priority 2.12: Provide well maintained community assets through robust asset management practices.

5. POLICY STATEMENT

- 5.1. The City's art collection at the City of Busselton Art Gallery serves as a significant social and cultural resource, demonstrating historical and contemporary Australian Art, able to be promoted internationally, nationally and regionally.
- 5.2. The City aims to build a collection of works, using the following principle collection criteria, which
 - a. has a focus on original South West and West Australian Artworks;
 - b. represents notable examples of the region's fine art crafts;
 - c. springs from the creative response to the South West environment, as well as works that refer to and interpret issues on the environment in society; and
 - d. supports the City of Busselton's journey of reconciliation by increasing works by Aboriginal, including works by Wadandi Noongar artists from the South West.

- 5.3. Acquisitions of Artwork will be made subject to the City approved budget and capacity to exhibit and store the Artwork appropriately.
- 5.4. An annual acquisitive prize, judged by an appointed panel will be open to Western Australian artists and will form the main basis of growing the collection. All Media are eligible for consideration in this area.
- 5.5. In order to be accepted as part of the City's art collection, donations, gifts and bequests must meet the principle collection criteria of this Policy, as assessed by the curator/collection manager. The condition and value of the work will also be considered and Artworks in poor condition may not be accepted.
- 5.6. A deed of gift or formal acknowledgement of donation must provide proof of ownership to the City of Busselton.
- 5.7. The commissioning of Artwork by the City of Busselton is a decision of Council following advice from the Cultural Precinct Manager, Collection Curator and/or Cultural Planning Officer.
- 5.8. The Deaccession of Artworks from the collection is at the discretion of the Chief Executive Officer following recommendation from the Cultural Precinct Manager or Collection Curator.
- 5.9. Deaccessioning is not normally recommended but may occur in the following instances:
 - a. damage or serious deterioration in condition;
 - b. lack of relevance to the collection;
 - c. no evidence of clear legal title;
 - d. theft or loss;
 - e. inferior workmanship.
- 5.10. Only those works acquired by purchase would normally be considered appropriate for Deaccession by sale.

6. RELATED DOCUMENTATION / LEGISLATION

- 6.1. Local Government Act 1995
- 6.2. Copyright Act (Commonwealth) 1968

7. REVIEW DETAILS

Review Frequency		3 yearly		
Council	DATE	21 December	Resolution #	C2212/302
Adoption		2022		